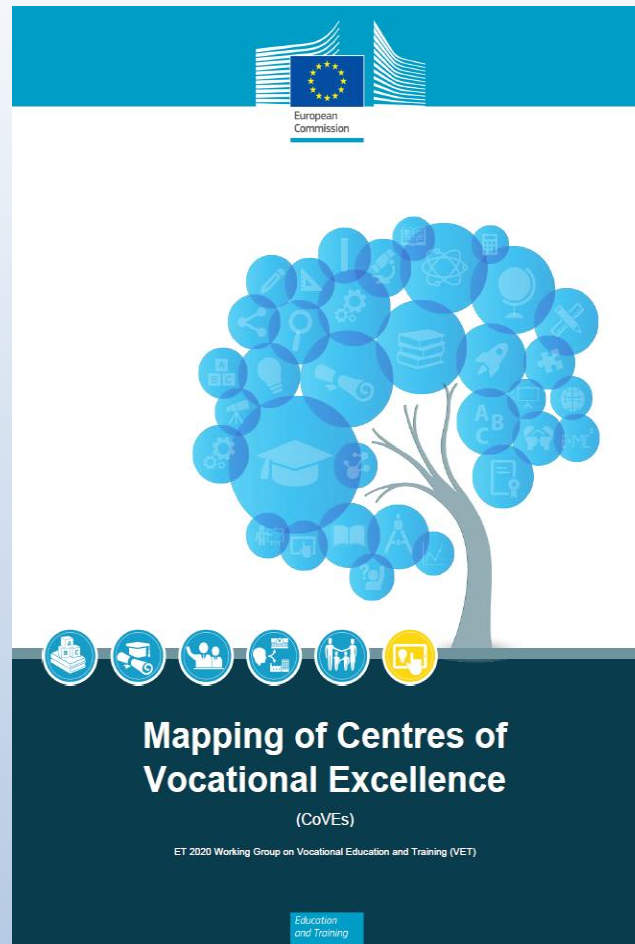


The background of the slide is a large, semi-transparent European Union flag, featuring a circle of twelve gold stars on a blue field. The flag is draped over a classical building facade with stone columns and windows.

## Update on VET Stocktaking Study

7<sup>th</sup> meeting of the VET WG on  
Digitalisation and Innovation  
Helsinki, 15 October, 2019.





## Centres of Vocational Excellence Report – PUBLISHED!

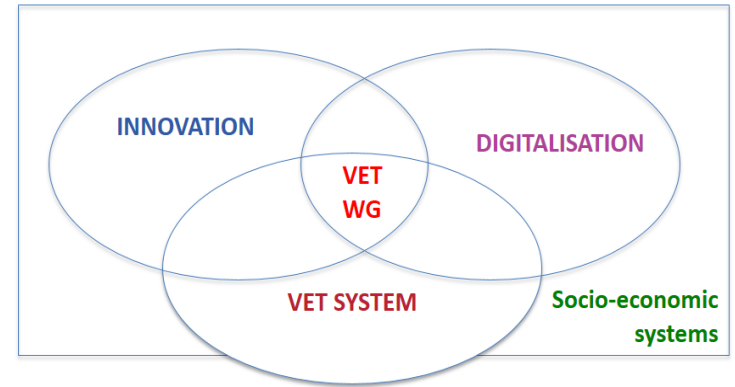
Go to

<https://ec.europa.eu/social/main.jsp?catId=738&langId=en&pubId=8250&furtherPubs=yes>

to have a look....



# Comments incorporated



## From WHERE?

- Participants at June Webinar;
- Comments from **14 countries** on stocktaking tasks;
- The ETF and VETNET.

## About WHAT?

- General comments on the draft report, and;
- Concrete and relevant VET examples to enrich the text.

## STILL....

1. More examples needed!
2. Expanding funding section..
3. Drafting mobility section...

# Changes to the stocktaking report

**Main takeaways:** improved working definition; better identification of pedagogical innovations and digital learning technologies used in VET across Europe; ideas for expanding funding and mobility sections.

- **Relevant examples from WG:**

 Text boxes throughout the report

- **Novel sections:**

 Focal areas for driving quality and excellence in VET; *CoVEs, Higher VET*;

 European level funding for innovation and digitalization.

# Issues addressed at June webinar

## **OLD DEFINITION**

*Innovation is (...) the implementation of a new or significantly improved product (goods or services, such as textbooks) or process (such as ICT in e-learning), a new marketing method (such as different pricing methods for courses), or a new organisational method in business practice, workplace organisation or external relations (for example using a new app or software to communicate with parents)*

## **NEW DEFINITION**

Innovation is the use of new or significantly re-designed teaching and learning tools, methods or environments (such as digital learning tools, MOOCs or virtual reality) or new organisational methods (for example using a new app or software to interact with employers) aimed at improving the quality of VET and/or supporting innovation for environmental sustainability and social and economic goals.

“Make examples more focused on VET”

“Include purpose of innovation”

## **FOCUS OF MOBILITY TOPIC**

How mobility supports skills improvements (technical, key competences) which, in turn, supports innovation, including through trans-national sharing of ideas

... and the opportunities to achieve better blending of digital and physical mobility, e.g. in light of climate emergency

## Next steps

- Draft text of key messages of chapters to be done in due course: Request for initial feedback/discussion
- Examples to be received by end December 2019
- January WG meeting: small group work to elaborate key messages, conclusions and recommendations; session on communications
- March webinar: Discuss key messages, conclusions and recommendations elaborated since January meeting